

## **Media Arts 8**

### **Script requirements**

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**Congratulations, you are ready to start your script. Here are the minimum page requirements for each of your sections.**

1. set-up: 2 pages
2. inciting incident: 1 page
3. rising action: 3 pages
4. climax: 1 page
5. falling action: 2 pages
6. resolution: 1 page

**Total: 10 pages**

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**Each section will be graded on the following criteria:**

1. Does the section have the minimum number of pages?
  2. Are there any spelling or grammatical mistakes?
  3. Does the section fit the section description from the work book?
- Each Section of these 3 parts accounts for approximately 33% of the section graded.
- Remember your script must follow the script writing format and should be no larger than 12-point font.

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Here are some explanations for each section, incase you forgot.

### **The Set-Up**

#### **What kind of rollercoaster are we getting on?**

Though some scripts begin with an “inciting incident”—which you will read about in just a second—many of them start by telling the reader a little bit about the characters, the setting, and the conflict before jumping into the action. Just like you'd want to know what kind of rollercoaster you're getting on before waiting in line, a movie executive might want to know what kind of script he or she is about to read before reading the whole thing.

**The Inciting Incident: Where the rollercoaster first starts to move up the hill.** The inciting incident launches your protagonist into the adventure whether he or she

is ready or not. It can be a pretty scary moment for your main character. Once it happens, there's no turning back.

## **Rising Action**

### **Climbing the big hill.**

This will be the longest section of your script. You will develop your characters, deepen their relationships with one another, and lay out everything that happens to them before the **climax**. Think of the rising action as the biggest hill on the rollercoaster—the higher you go, the more suspenseful it gets. The rising action is made up of many events, each of them building to the most exciting part of your story: the climax.

## **The Climax**

### **The top of the rollercoaster.**

This is the “gasp” moment at the very top of the rollercoaster, right before your high-speed drop. This moment doesn't last long, and neither does the climax in your script. It can be as short as one scene—just enough to make an audience hold their breath in suspense and ask, “What's going to happen next?!”

## **The Falling Action**

### **The high-speed drop.**

The falling action is what happens next. It is the fast-paced, action-packed part of your script. You're finally speeding down the tracks of the rollercoaster with your hands in the air! Does the antagonist get defeated? Do the protagonist's dreams finally come true? If so, how?

## **The Resolution**

### **Getting off the rollercoaster.**

This is how things work out in the very end, after your protagonist gets (or doesn't get) what he or she wants. It has been said by creative writing sages that your characters—especially your protagonist—must change over the course of the script. This change happens little by little as your character battles his or her fears, defeats villains, and builds friendships and relationships with a cast of amazing characters. All of these adventures will end up changing the way your main character sees the world and his or her place in it. Try to use the final scenes to highlight those changes.